TransAmerica Variant ~ Engine House No. 2

Engine House No. 2 with additional track should be placed above the game board where the original track is located (slide partially under the board). Also, ignore the rule concerning barrier placement on the scoring track following the second round. Start all engines in Engine House No. 2 and move engines from track space #13 to track space #12 (on the board) when needed. Game ends when a player reaches the red barrier at the end of the original track. Nearly doubles playing time of a game.