

A Mechanism Implementing in Nash Equilibria the Optimal Centralized Solution of a Supply Chain Problem

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Outline

- 1 Introduction
- 2 The supply chain model
 - Supply chain problem
- 3 Decentralized mechanism
 - Solution approach: Implementation theory framework
 - A decentralized mechanism for supply chain
 - Results
- 4 Conclusion

Overview

Set-up

- A supply chain coordination problem
- Arbitrary number of suppliers and manufacturers
- Decentralized and asymmetric information
- Competitive/selfish/strategic decision makers with no prior beliefs

Our work

- Design of a decentralized negotiation mechanism that,
 - preserves private information of the agents
 - makes the agents willingly participate in the mechanism
 - obtains optimal centralized transactions at Nash equilibrium

Literature survey

- Principal-Agent Models
 - Contracting in Supply Chain Management: Review by Cachon (2003)
 - **Economics:** Myerson (1981, 1982), Grossman and Hart (1983), Guesnerie Laffont (1984), McAfee and McMillan (1986), Maskin and Tirole (1990, 1992)
 - **Operations Management:** Corbett and Tang (1999), Corbett and de Groote (2000), Cachon and Lariviere (2001), Iyer, Schwarz, and Zenios (2005), Yang, Aydin, Babich, and Beil (2008a, b)
 - **Coordination might not be attainable:** Ha (2001), Cakanyildirim, Gan, and Sethi (2006)
- Coordination of cross-functional decisions within a firm: Porteus and Whang (1991), Kouvelis and Lariviere (2000)

Contribution

- **Generality of model**

- Arbitrary number of suppliers and manufacturers
- Complete decentralization of information
- Competitive/selfish decision makers with no prior beliefs about other agents

- **Developed decentralized negotiation mechanism** that,

- preserves private information of the agents
- makes the agents willingly participate in the mechanism
- obtains optimal centralized transactions at *all* Nash equilibria
- balances the flow of products and money between the suppliers and manufacturers at equilibria

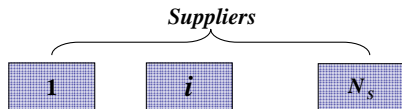
- **Presented a method to characterize all Nash equilibria**

- for a given system wide objective, and
- a given decentralized negotiation mechanism

The supply chain model

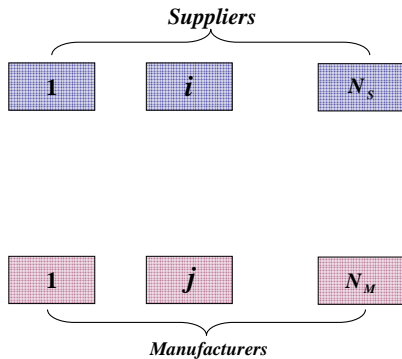
The supply chain model

- N_S suppliers



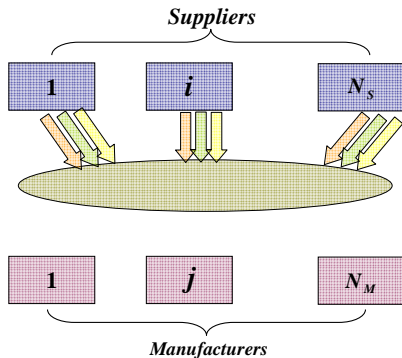
The supply chain model

- N_S suppliers
- N_M manufacturers



The supply chain model

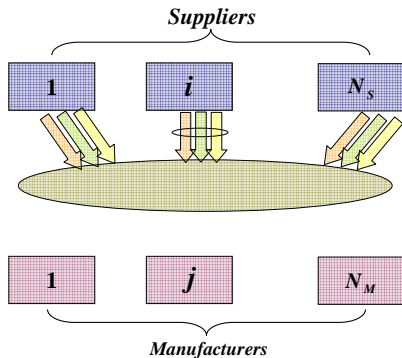
- N_S suppliers
- N_M manufacturers
- L products



The supply chain model

- N_S suppliers
- N_M manufacturers
- L products
- Supply vector:

$$\mathbf{x}_i = (x_{i_1}, x_{i_2}, \dots, x_{i_L}) \geq \mathbf{0}$$



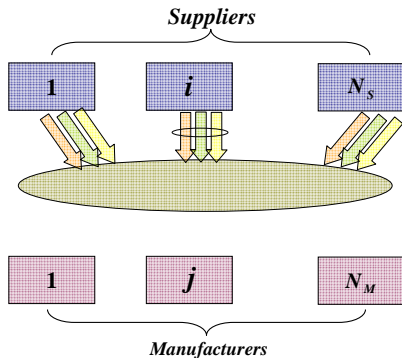
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- Capacity constraint: $\mathbf{A}_i \mathbf{x}_i \leq \mathbf{b}_i$
- Cost of production: $c_i(\mathbf{x}_i)$



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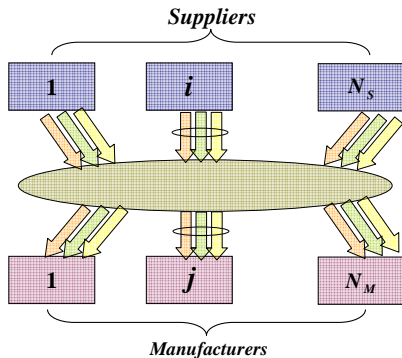
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- Value of purchase: $v_j(\mathbf{y}_j)$

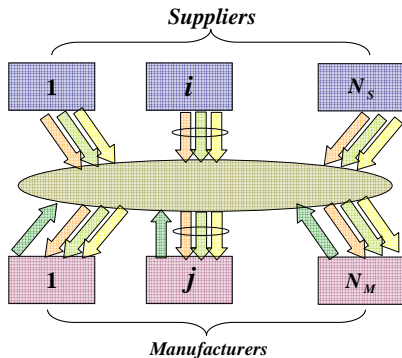


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- Payment by manufacturers: $g_j > 0$

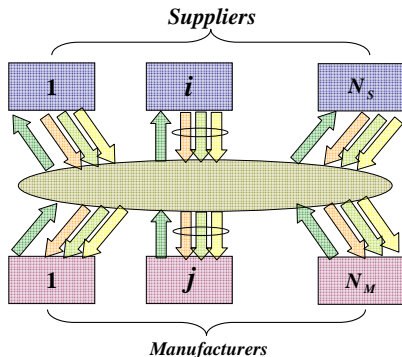


The supply chain model

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 - Value of purchase: $v_j(\mathbf{y}_j)$
- Payment by manufacturers: $g_j > 0$
- Payment to suppliers: $r_i > 0$



Information available to the agents

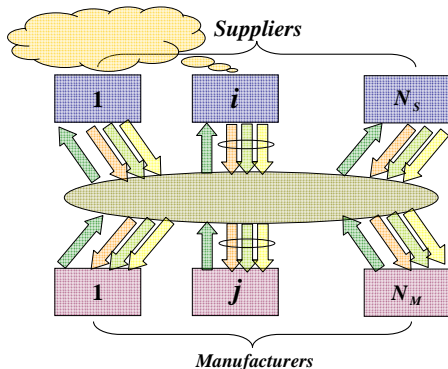
Suppliers:

- Utility of supplier i : $u_i^S(r_i, \mathbf{x}_i)$

$$= r_i - c_i(\mathbf{x}_i) - \left[\frac{1 - I_{\mathcal{D}_i^S}((r_i, \mathbf{x}_i))}{I_{\mathcal{D}_i^S}((r_i, \mathbf{x}_i))} \right] \quad (1)$$

payment received – cost of production

- c_i is a **convex function** of \mathbf{x}_i with $c_i(\mathbf{0}) = 0$.
- Each supplier's production capability, production capacity, and the cost of production are its **private information**.
- Suppliers are **self utility maximizers / behave strategically**.



Information available to the agents

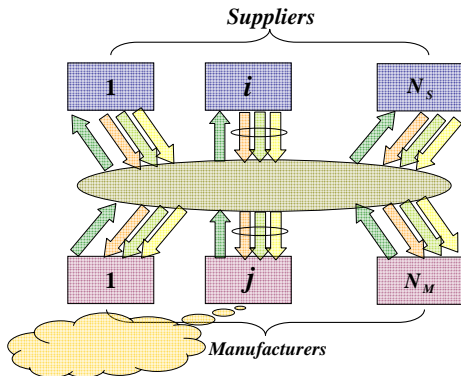
Manufacturers:

- Utility of manufacturer j : $u_j^M(g_j, \mathbf{y}_j)$

$$= -g_j + v_j(\mathbf{y}_j) - \left[\frac{1 - I_{D_j^M}(\mathbf{y}_j)}{I_{D_j^M}(\mathbf{y}_j)} \right] \quad (2)$$

– payment made + value of purchase

- v_j is **concave** in \mathbf{y}_j with $v_j(\mathbf{0}) = 0$.
 v_j increases in each element of \mathbf{y}_j .
- Each manufacturer's purchase value is its **private information**.
- Manufacturers are **self utility maximizers / behave strategically**.



The centralized supply chain problem

Problem (P_{SC})

$$\max_{(\mathbf{g}, r, \mathbf{x}, \mathbf{y})} \sum_{i=1}^{N_S} u_i^S(r_i, \mathbf{x}_i) + \sum_{j=1}^{N_M} u_j^M(g_j, \mathbf{y}_j) \quad (3)$$

$$\text{s.t.} \quad \sum_{i=1}^{N_S} \mathbf{x}_i = \sum_{j=1}^{N_M} \mathbf{y}_j \quad (4)$$

$$\text{and} \quad \sum_{j=1}^{N_M} g_j = \sum_{i=1}^{N_S} r_i \quad (5)$$

(P_{SC}) obtains a transaction that is balanced in product and money transfers and maximizes the sum of utilities of suppliers and manufacturers.

Solution of Problem (P_{SC}) = Ideal transaction

How to obtain centralized solution

Characteristics of the supply chain model

- **Decentralized information:** Nobody has complete system information.
- **Strategic agents:** The suppliers and manufacturers are selfish.

Solution approach: *Implementation theory*

Provides guidelines for:


- how the agents should “*communicate*” with one another, and
- how “*the information communicated by the agents should be used to determine the transactions*” so as to induce the selfish agents to communicate information that results in an optimal centralized transaction.

Reference: Implementation theory – Maskin (1985), Jackson (2001), Palfrey (2002), Stoenescu and Teneketzis (2005)

Supply chain problem in implementation theory framework

Supply chain problem in implementation theory framework

Environment space



**Agent's utility,
private and common
information**

Supply chain problem in implementation theory framework

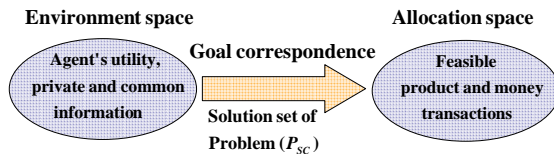
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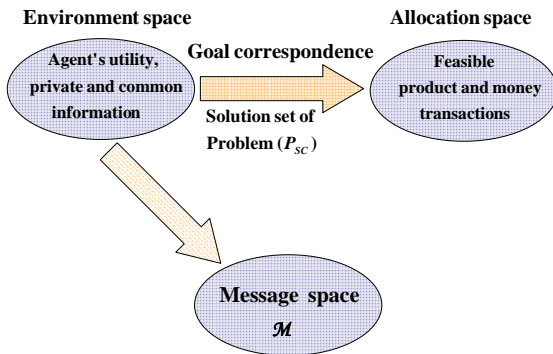
Allocation space

Feasible
product and money
transactions

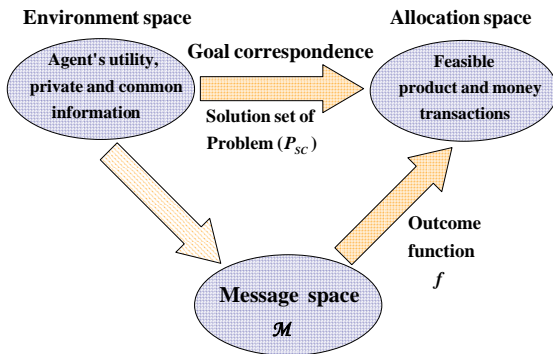
Supply chain problem in implementation theory framework



Supply chain problem in implementation theory framework

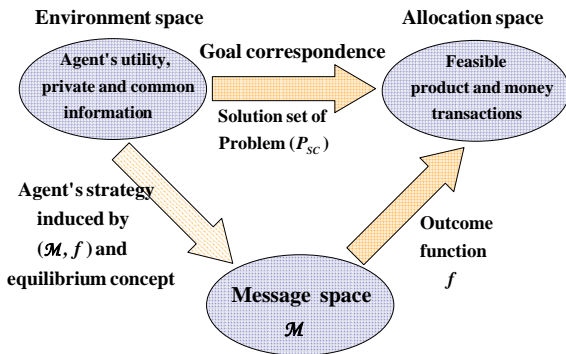


Supply chain problem in implementation theory framework



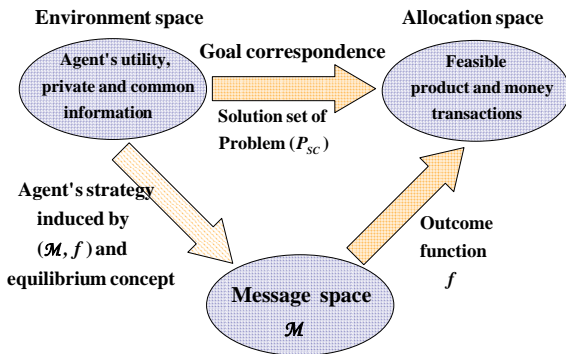
- Decentralized mechanism – Game form: (\mathcal{M}, f)

Supply chain problem in implementation theory framework



- Decentralized mechanism – Game form: (\mathcal{M}, f)
- Induced game: $(\mathcal{M}, f, \{u_i^S\}_{i=1}^{N_S}, \{u_j^M\}_{j=1}^{N_M})$

Supply chain problem in implementation theory framework



- **Nash equilibrium:** A message profile m^* is a NE if,

$$u_i^S(f(m^*)) \geq u_i^S(f((m_i^S, m^*/i))), \quad \forall m_i^S \in \mathcal{M}_i^S, \quad \forall i \in \{1, 2, \dots, N_S\}$$

$$u_j^M(f(m^*)) \geq u_j^M(f((m_j^M, m^*/j))), \quad \forall m_j^M \in \mathcal{M}_j^M, \quad \forall j \in \{1, 2, \dots, N_M\}$$

Interpretation of Nash equilibria

Traditional definition of Nash equilibria

- for games of complete information

Difference in supply chain model

- Supply chain model does not result in game of complete information – Agents' utilities are private information
- Suppliers and manufacturers are involved in a message exchange process

Interpretation

The stationary points of the message exchange process should have properties of Nash equilibria.

Desirable properties of a decentralized mechanism

Implementation in Nash equilibria:

A game form (\mathcal{M}, f) “fully implements the goal correspondence π in Nash equilibria” if, for all problem environments,

Set of transactions at all Nash equilibria = Set of optimal centralized transactions

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Individual rationality:

A game form (\mathcal{M}, f) is individually rational if, for all suppliers and manufacturers,

Utility at all Nash equilibria \geq Utility before/without participating in the negotiation process specified by the game form

Desirable properties of a decentralized mechanism

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A game form (\mathcal{M}, f) is individually rational if, for all suppliers and manufacturers,

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Goal:

To design an individually rational game form (\mathcal{M}, f) for the Supply Chain problem that implements in Nash Equilibria the goal correspondence π corresponding to (P_{SC}) .

A game form for the supply chain problem

Message space:

$$\text{Suppliers: } m_i^S := (x_i, p_i^S); \quad x_i \in \mathbb{R}^L, \quad p_i^S \in \mathbb{R}_+^L \quad (6)$$

(Supply vector, Price vector) proposal for L products

$$\text{Manufacturers: } m_j^M := (y_j, p_j^M); \quad y_j \in \mathbb{R}^L, \quad p_j^M \in \mathbb{R}_+^L \quad (7)$$

(Purchase vector, Price vector) proposal for L products

(8)

A game form for the supply chain problem

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(Purchase vector, Price vector) proposal for L products

(8)

Inspiring paper:

“Outcome functions yielding Walrasian and Lindahl allocations at Nash equilibrium points”, Hurwicz, 1979

A game form for the supply chain problem (cont')

Outcome function:

$$\hat{x}_i(m) = x_i - \frac{1}{(N_S - 1)} \sum_{\substack{k \in \mathcal{N}_S \\ k \neq i}} x_k + \frac{1}{N_S} \sum_{j \in \mathcal{N}_M} y_j \quad (9)$$

Deviation from average supply + Average demand

$$\hat{y}_j(m) = y_j - \frac{1}{(N_M - 1)} \sum_{\substack{k \in \mathcal{N}_M \\ k \neq j}} y_k + \frac{1}{N_M} \sum_{i \in \mathcal{N}_S} \hat{x}_i(m) \quad (10)$$

Deviation from average demand + Average supply

$$\hat{r}_i(m) = p_{-i}^S(m)^T \hat{x}_i - (p_i^S - p_{-i}^S(m))^T (p_i^S - p_{-i}^S(m)) \quad (11)$$

$$\text{where } p_{-i}^S(m) := \frac{1}{(N_S - 1 + N_M)} \left(\sum_{\substack{k \in \mathcal{N}_S \\ k \neq i}} p_k^S + \sum_{j \in \mathcal{N}_M} p_j^M \right) \quad (12)$$

$$\hat{g}_j(m) = p_{-j}^M(m)^T \hat{y}_j + (p_j^M - p_{-j}^M(m))^T (p_j^M - p_{-j}^M(m)) \quad (13)$$

$$\text{where } p_{-j}^M(m) := \frac{1}{(N_M - 1 + N_S)} \left(\sum_{\substack{k \in \mathcal{N}_M \\ k \neq j}} p_k^M + \sum_{i \in \mathcal{N}_S} p_i^S \right) \quad (14)$$

Equilibrium price does not depend on agent's own message (15)

Quadratic penalty term forces the agents to agree on one price (16)

Results

Theorem 1:

Let \mathbf{m}^* be a Nash equilibria of the game specified by the game form and the agents' utility functions. Let $(\hat{\mathbf{g}}(\mathbf{m}^*), \hat{\mathbf{r}}(\mathbf{m}^*), \hat{\mathbf{x}}(\mathbf{m}^*), \hat{\mathbf{y}}(\mathbf{m}^*)) =: (\hat{\mathbf{g}}^*, \hat{\mathbf{r}}^*, \hat{\mathbf{x}}^*, \hat{\mathbf{y}}^*)$ be the transaction at \mathbf{m}^* determined by the game form. Then,

- (a) $(\hat{\mathbf{g}}^*, \hat{\mathbf{r}}^*, \hat{\mathbf{x}}^*, \hat{\mathbf{y}}^*)$ is individually rational, and
- (b) $(\hat{\mathbf{g}}^*, \hat{\mathbf{r}}^*, \hat{\mathbf{x}}^*, \hat{\mathbf{y}}^*)$ is an optimal solution of Problem (P_{SC}) .

Theorem 2:

Given the optimum supply and purchase vector $(\hat{\mathbf{x}}^*, \hat{\mathbf{y}}^*)$ of Problem (P_{SC}) , there exists at least one Nash equilibria \mathbf{m}^* of the game corresponding to the proposed game form and the agents' utility functions such that, $(\hat{\mathbf{x}}(\mathbf{m}^*), \hat{\mathbf{y}}(\mathbf{m}^*)) = (\hat{\mathbf{x}}^*, \hat{\mathbf{y}}^*)$.

Furthermore, given $(\hat{\mathbf{x}}^*, \hat{\mathbf{y}}^*)$, the set of all Nash equilibria that result in $(\hat{\mathbf{x}}^*, \hat{\mathbf{y}}^*)$ can be characterized.

Conclusion

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- Studied a decentralized supply chain coordination problem with arbitrary number of suppliers and manufacturers under competitive set up.
- Developed a decentralized negotiation mechanism that obtains optimal centralized transactions at *all* Nash equilibria.
- Presented a method to characterize all Nash equilibria corresponding to the decentralized mechanism.

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Future scope

- We have a constructive proof for the existence of Nash equilibria.
- We do not have an algorithm to show how to converge to the Nash equilibria.
- Orthogonal/greedy search is not guaranteed to converge because the resulting game is not supermodular.

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Developing algorithms or supermodular games that lead to the optimum centralized transactions.

Thank You!

Questions?

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