

KQML & FLBC: Contrasting agent communication languages

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My basic proposal

- Should have a small fixed number of basic message types
- Should have a single message structure
- A message's idiosyncratic meaning builds upon the meaning implied by its type
- Content should have small reusable terms
- Two components: the language (FLBC) and the message management system (MMS)

Scenarios that take advantage of the FLBC

- Companies communicating with automated electronic communication (AEC) with no prior contact
- Companies communicating with AEC almost immediately after setup
 - Think of how systems are prototyped

The language

- Based on Speech Act Theory
- Functional structure: F(P)
 - force applied to a proposition
- Context
 - other information necessary to understand message
 - e.g., conversational structure
- Messages formatted as XML documents

An example

- KQML ask-all performative

(ask-all
:sender A
:receiver B
:content X)

- Meaning

- “A wants to know all of B’s responses that make X true of B.”

Example:

Basic structure when using FLBC

```
<?xml ... ?>
<!DOCTYPE flbcMsg SYSTEM "http://..." >
<flbcMsg msgID="Ex#1">
  <simpleAct speaker="A" hearer="B">
    <i1locAct force="request">
      [what it is that is requested]
    </i1locAct>
  </simpleAct>
  <context>
    [terms needed to interpret message]
  </context>
</flbcMsg>
```

Example:

Content of the request (1/2)

```
<andMsg>
  <do>
    <thisPerson who="B" />
    <evaluate id="Set">
      <bel>
        <thisPerson who="B" />
        <setOf>
          <truthStatus theStatus="true">
            <predSt>X</predSt>
          </truthStatus>
        </setOf>
      </bel>
    </evaluate>
  </do>
```

Example:

Content of the request (2/2)

```
<do>
  <thisPerson who="B"/>
  <sendMsg>
    <flbcMsg>
      <simpleAct speaker="B" hearer="A">
        <illocAct force="inform">
          <aTerm theTerm="Set"/>
        </illocAct></simpleAct>
      </flbcMsg></sendMsg>
    </do>
  </andMsg>
```

Example:

Context of the request

```
<context newConv="yes">
  <resources>
    <actors>
      <person id="A" ... />
      <person id="B" ... />
    </actors>
  </resources>
  <timeSent> ... </timeSent>
</context>
```

Example: FLBC interpretation

- “A requests of B that B evaluate the set of values that B believes makes X true and to inform A of this set”
 - similar to (the same as?) KQML performative
- Could easily be modified to
 - find those values that make it false
 - find just one value or five values or ...
 - send the values to someone else
 - ask them to simply evaluate and not inform

Example:

Points concerning FLBC (1/2)

- Functional form $F(P)$
 - `request(
 and(do(evaluate), do(sendMsg))
)`
- This is a recursive message
 - i.e., $F_1(F_2(X))$
 - e.g., `request(inform(X))`
- Much more detailed content than KQML message

Example:

Points concerning FLBC (2/2)

- Here, the act is a “request”
- Set used by FLBC hasn't changed in 5 years
- Categorized so far
 - UN/EDIFACT EDI messages
 - AppleEvents in the AERegistry
 - A set of proprietary EDI messages
 - u All 30 standard KQML performatives

Results of translating all standard KQML performatives

- 10 of the existing FLBC illocutionary forces were needed to represent the 30 KQML performatives
 - These forces (and their associated meanings) already existed
- 18 of the KQML performatives were represented by an *inform* and/or a *request*
- Every content predicate but one (*subscribe*) was re-used

Different underlying communication models

■ KQML

- Preconditions imply that agents must advertise the messages they are interested in receiving

■ FLBC

- Sender of a message can assume only that recipient knows what sender intends for the message to accomplish
 - e.g., sender does not know if an `assert(X)` will result in a `believe(X)`

Benefits of using the FLBC

- Can do more things easily (i.e., broader participation) in the electronic marketplace
- Lower start-up costs when adding new communication partners
- Lower marginal costs when adding new capabilities

Broader participation

- Automatic reordering systems
- Join electronic value chains
- Use electronic agents for shopping
- Create a broader web of communication partners
- More automated communication among and within
 - Trading partners, vendors, customers, electronic agents

Low start-up costs for automated communication

■ Large companies

- More firms to market or sell to
- More firms to buy from

■ Small companies

- New markets
- New ways of doing business

■ Individuals

- New communication channel

Lower marginal costs when adding new capabilities

- Message construction from existing parts
- Very few (or **no**) new message types needed
- Message handlers are partly reusable