

CHRISTOPHER A. PARKER

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- Education**
- School of Art & Design, University of Michigan*
Bachelor of Fine Arts 3.695 / 4.0
– major in Art & Design
– minor in Computer Science
Ann Arbor, Michigan
August, 2008 - Current
 - Herndon High School*
4.0 / 4.0
Herndon, Virginia
September, 2004 - June, 2008
 - Carnegie Mellon Summer Pre-College Program*
Pittsburgh, Pennsylvania
June - August, 2007
- Skills**
- Art & Design*
– 3D modeling, animation, and UV mapping
– traditional graphic design, logo design, and layout design
– web design, HTML, CSS, and Javascript coding
 - Computer Science*
– proficient with C++ and Java
– experienced with OpenGL
– experienced with ActionScript 3, event driven programming and the Flash API
– familiar with C#, the XNA library and GLSL shaders
 - Software*
– Adobe Photoshop, Illustrator and Flash
– Autodesk 3D Studio Max and Maya
– Luxology modo
– Apple XCode, Microsoft Visual Studio, FlashDevelop
- Experience**
- Hook, LLC*
Intern
Ann Arbor, Michigan
January - April, 2011

Developed a "fruit customization" microsite with a designer, coded in Flash 10 and ActionScript 3. Implemented a custom MVC pattern with event-driven architecture, a custom user interface designed in Flash, and complex algorithm-driven Sprite creation.
- Activities**
- Boy Scout Troop 1128*
Eagle Scout
Vienna, Virginia
April, 2002 - June, 2008
 - FIRST Robotics Team 830*
Adult Mentor
Ann Arbor, Michigan
September, 2009 - Current