Ledbetter Playtest Survey

Thank you again for taking the time to play our game and answer these questions. We feel like we're really close on the game, but there are a few things that are still not right, and your feedback can really help us track them down. A lot of times, game developers are too close to their games to be able to see some of the most important issues with them, and as someone new to the game, your perspective can find problems that we can't. So please, be as honest as you can in your answers here and don't worry about hurting our feelings. :)

Your username (**gameprof@umich.edu**) will be recorded when you submit this form. Not **gameprof**? Sign out

Please describe your three favorite aspects of the game.

Please describe your three least favorite aspects of the game.

How could we make the game more fair?

Please rate the following aspects of the game on a scale from 1 (worst) to 5 (best).

	1 (worst)	2	3	4	5 (best)

The fairness of the game	○	○	○	○	○
Your interest in playing again	○	○	○	○	○
Your interest in other word games	○	○	○	○	○
The amount of fun you had playing this game	○	○	○	○	○
The quality of the dictionary	○	○	○	○	○
The educational value of the game	○	○	○	○	○
The user interface of the game	○	○	○	○	○
The clarity of the board	○	○	○	○	○
Could you tell which tiles were selected?	○	○	○	○	○
Could you anticipate how many points you would earn for a word?	○	○	○	○	○

Do you have any other thoughts that you would like to share with the developers?

Please give us your email address so that we can contact you with any further questions that we have (optional).

Would you like us to contact you when the game is released?

○ Yes

○ No

Thank you again for your feedback. :)

☐ Send me a copy of my responses.

Submit

Never submit passwords through Google Forms.