





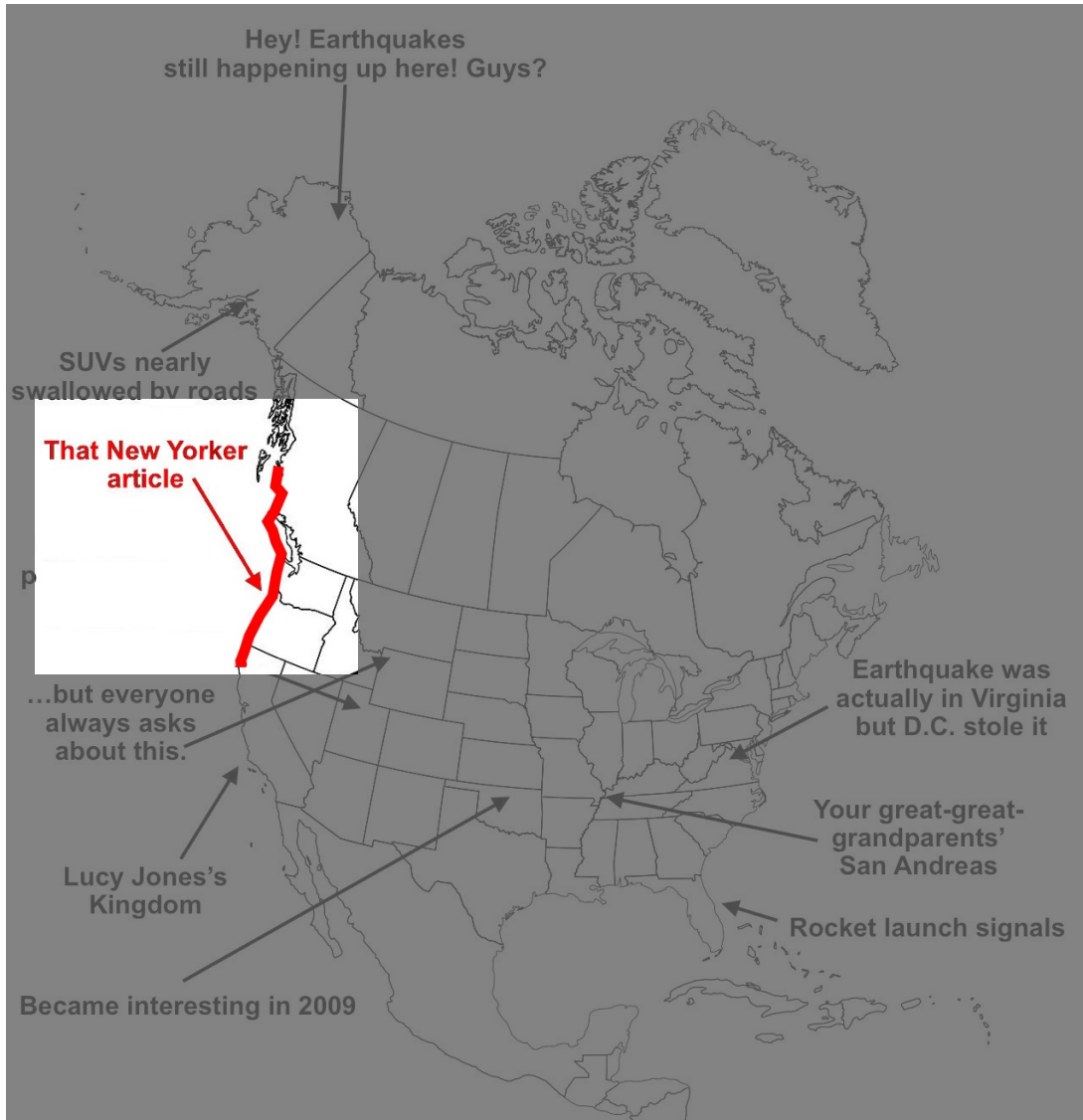
# Cascadia Tsunamis: Segmented Earthquake Ruptures

Amir Salaree

GTS Seminar

January 17, 2020

(Source: Twitterverse)



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# Cascadia Tsunamis: Segmented Earthquake Ruptures

**Amir Salaree**

**GTS Seminar**

**January 17, 2020**



Introduction:

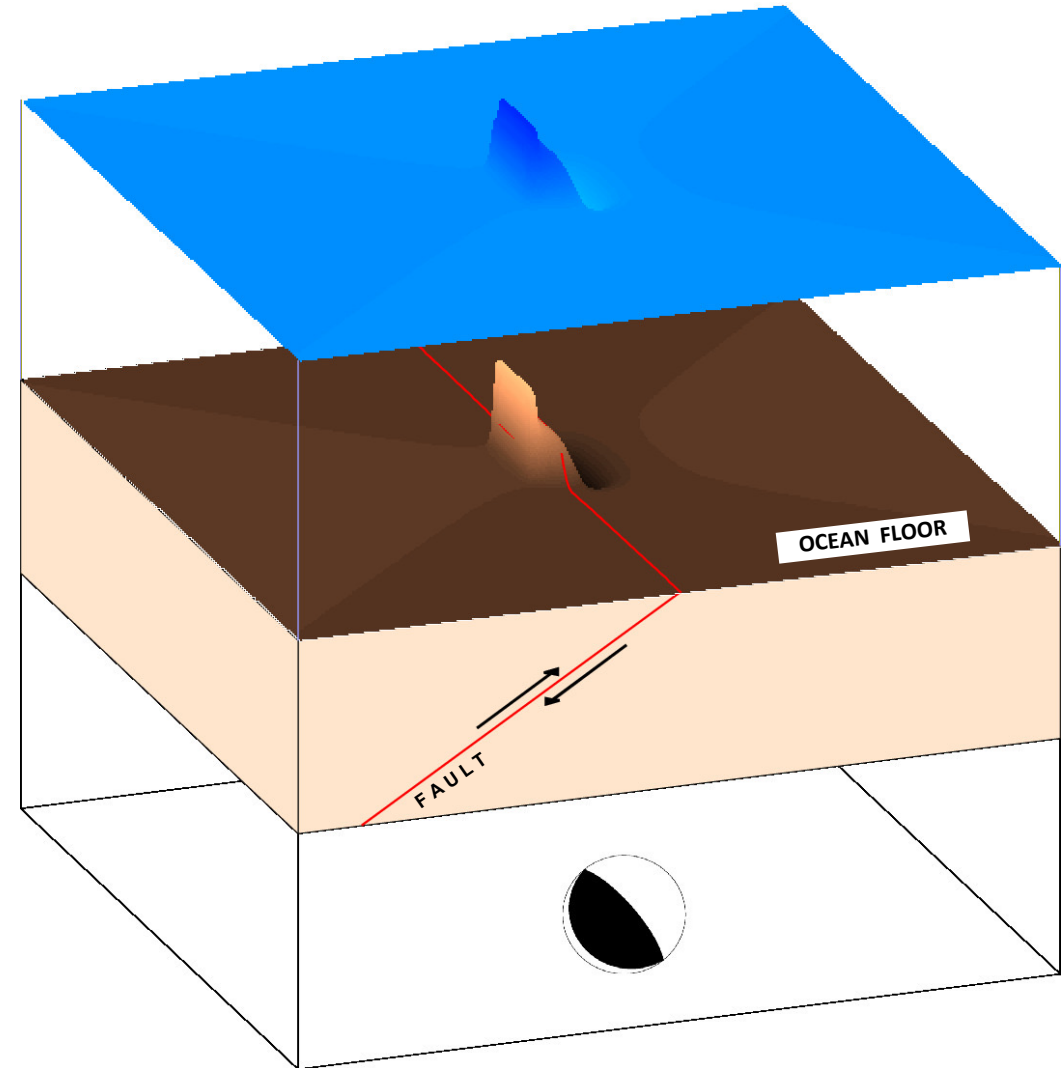
*Tsunamis*

# How Tsunamis Work: *General Perspective*



## How do we model tsunamis?

- 1) **Earthquakes**
- 2) Landslides
- 3) Volcanic Eruptions
- 4) Atmospheric Pressure Changes



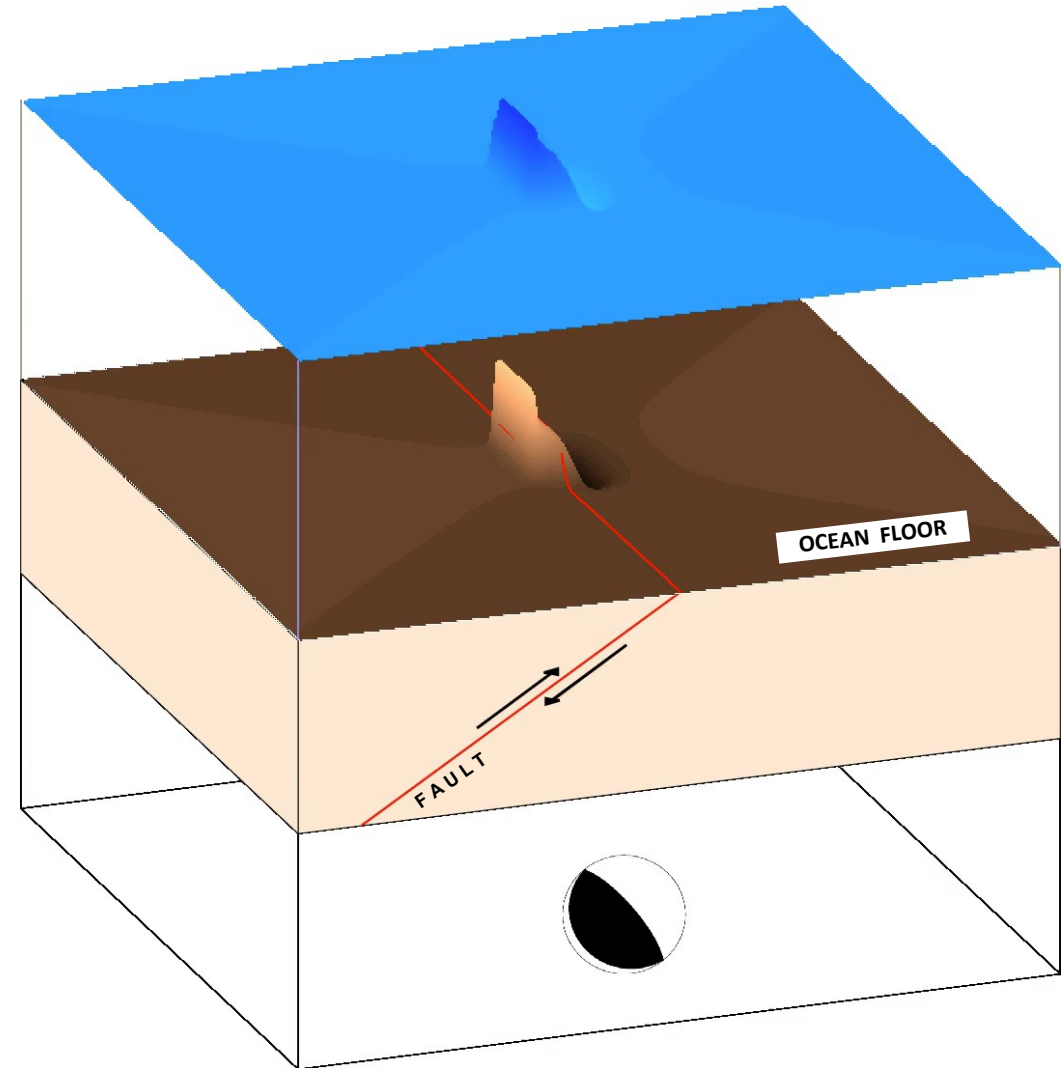
# How Tsunamis Work: *General Perspective*



## How do we model tsunamis?

- 1) **Earthquakes**
- 2) Landslides
- 3) Volcanic Eruptions
- 4) Atmospheric Pressure Changes

**Source & Propagation**

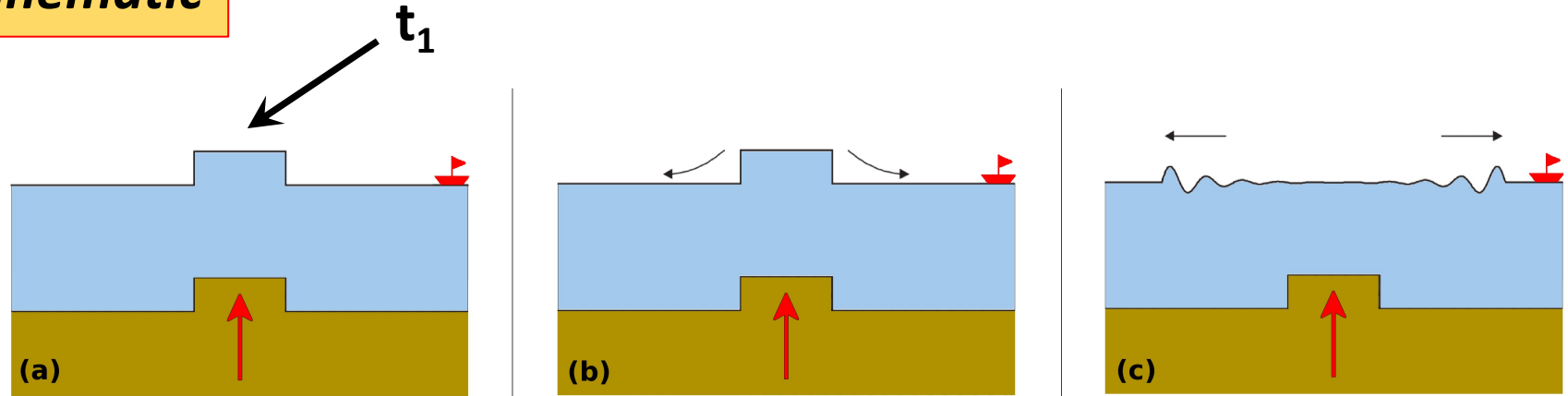


# How Tsunamis Work: *Source*



## Source: Static vs. Kinematic

Static:



# How Tsunamis Work: *Propagation*



## Propagation: Gravity Waves

Navier-Stokes Equation

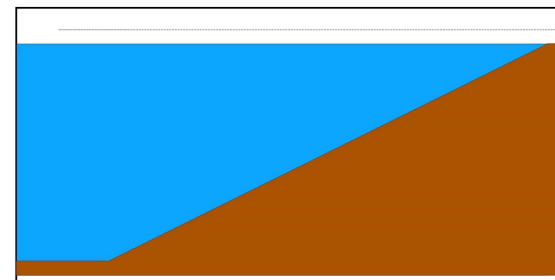
Typical Values:

$$\left\{ \begin{array}{l} g = 9.8 \text{ m/s}^2 \\ h = 4 \text{ km} \end{array} \right.$$



$$C \approx 710 \text{ km/h} \\ \approx 440 \text{ mi/h}$$

*Speed of a jet plane!*





# How Tsunamis Work: *Propagation*

## Propagation: Gravity Waves

Navier-Stokes Equation

Shallow water approximation

$$C = \sqrt{gh}$$

speed

ocean depth

Typical Values:

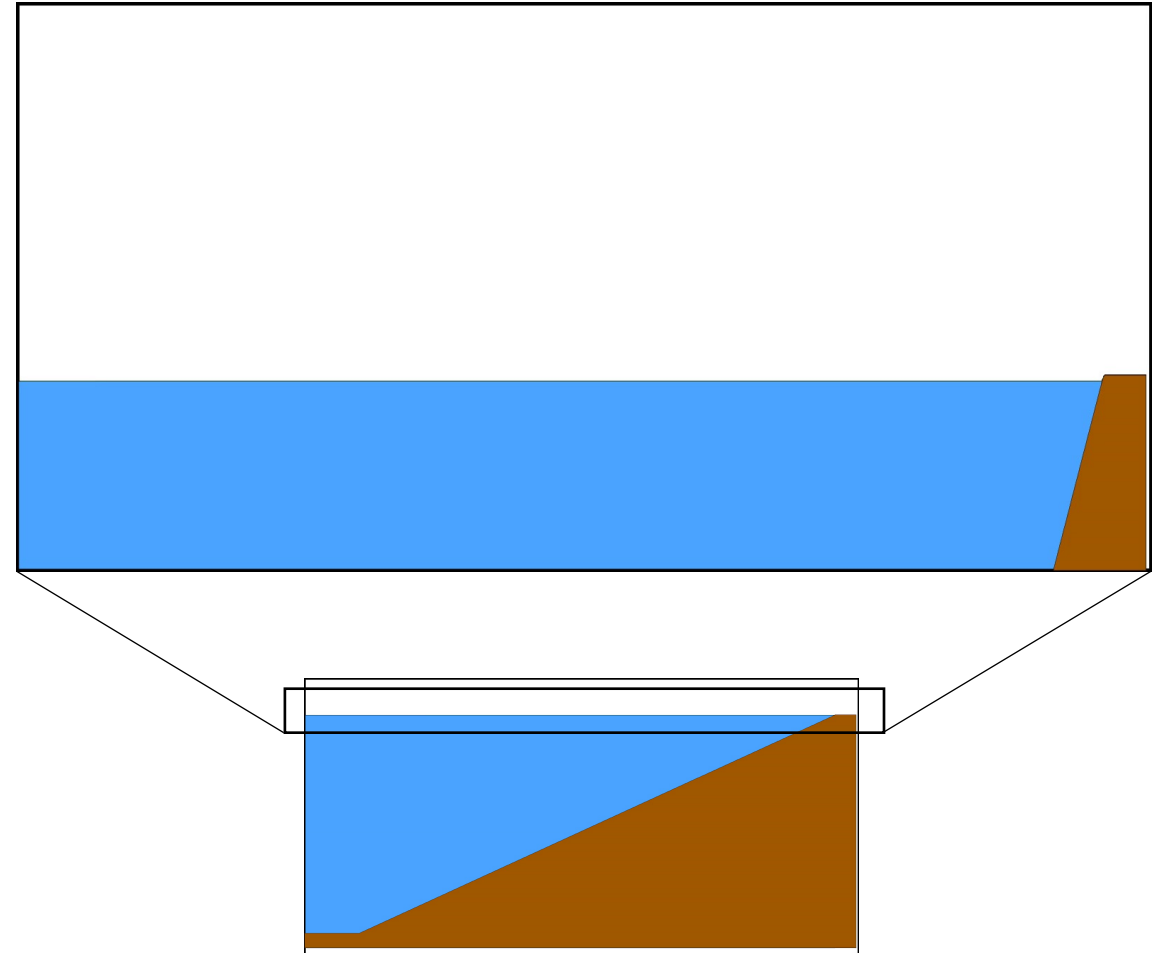
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*Speed of a jet plane!*

← To the Earthquake

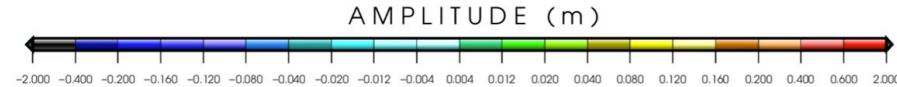


# Tsunami Modeling

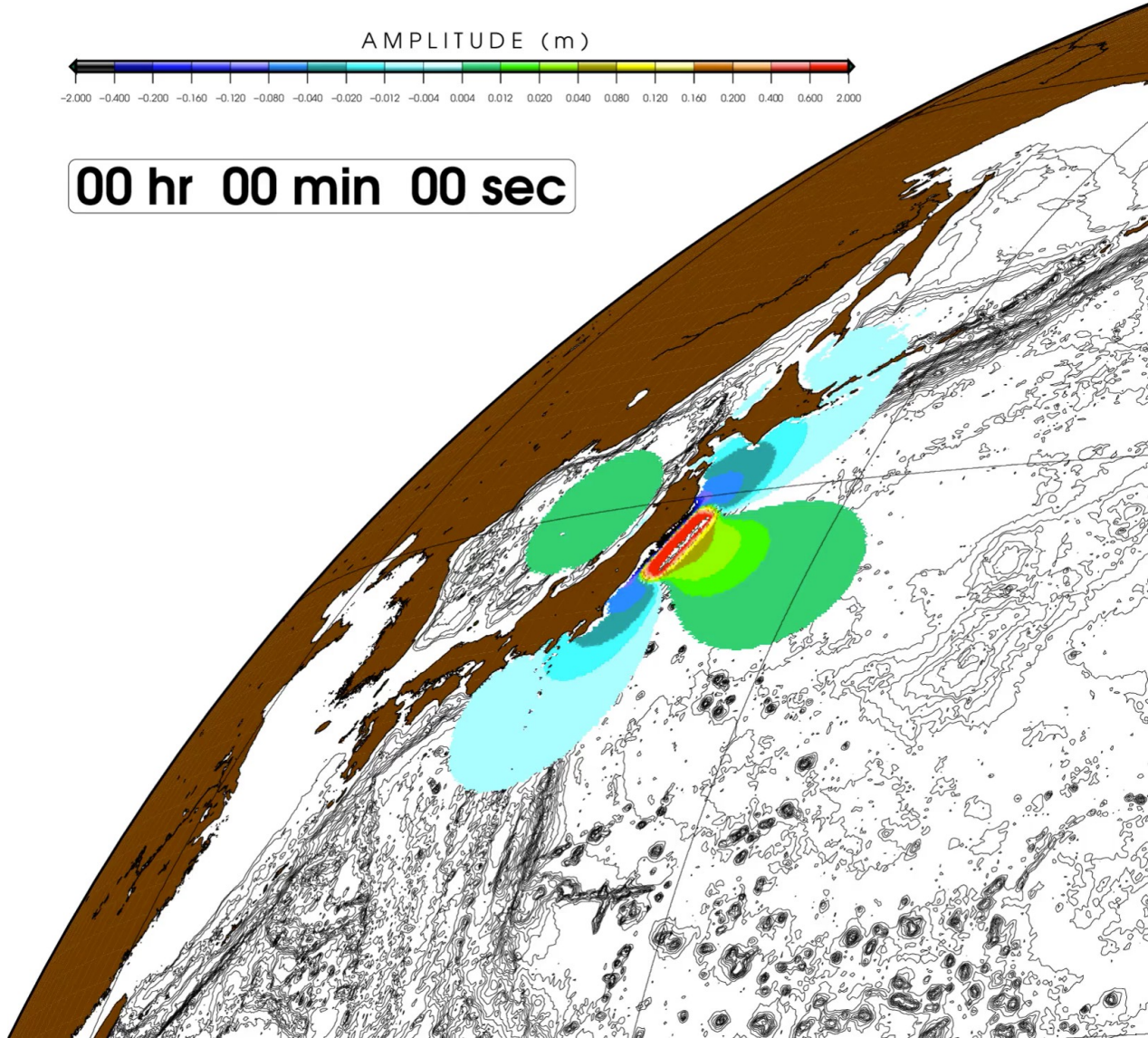


**Near-Field**  
vs.  
**Far-Field**

**Data, Data, Data!**



00 hr 00 min 00 sec



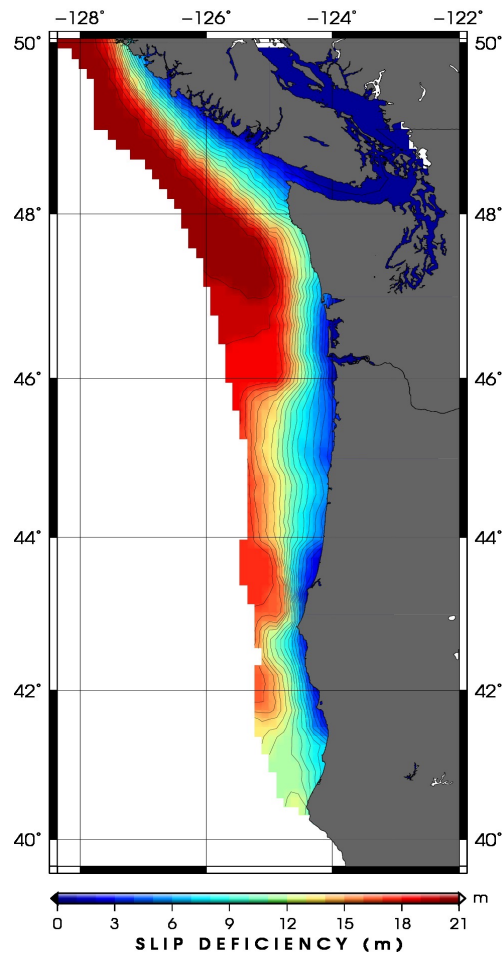


# Tsunami Modeling: *Cascadia*

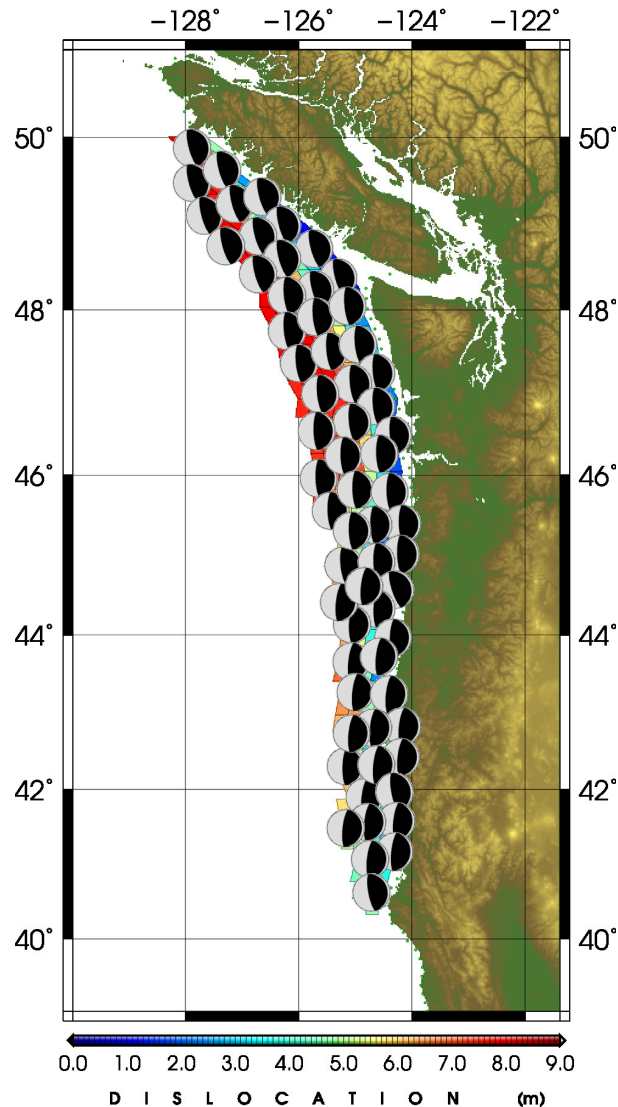
# Tsunami Modeling: Cascadia



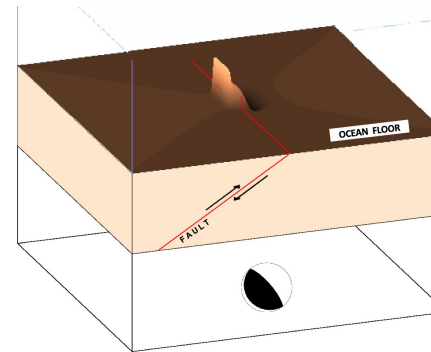
## Locking Model



$M_w = 9.2$



## Point Source:



## Finite Source:

Kinematic vs. Static

Contribution of  
“Segments”



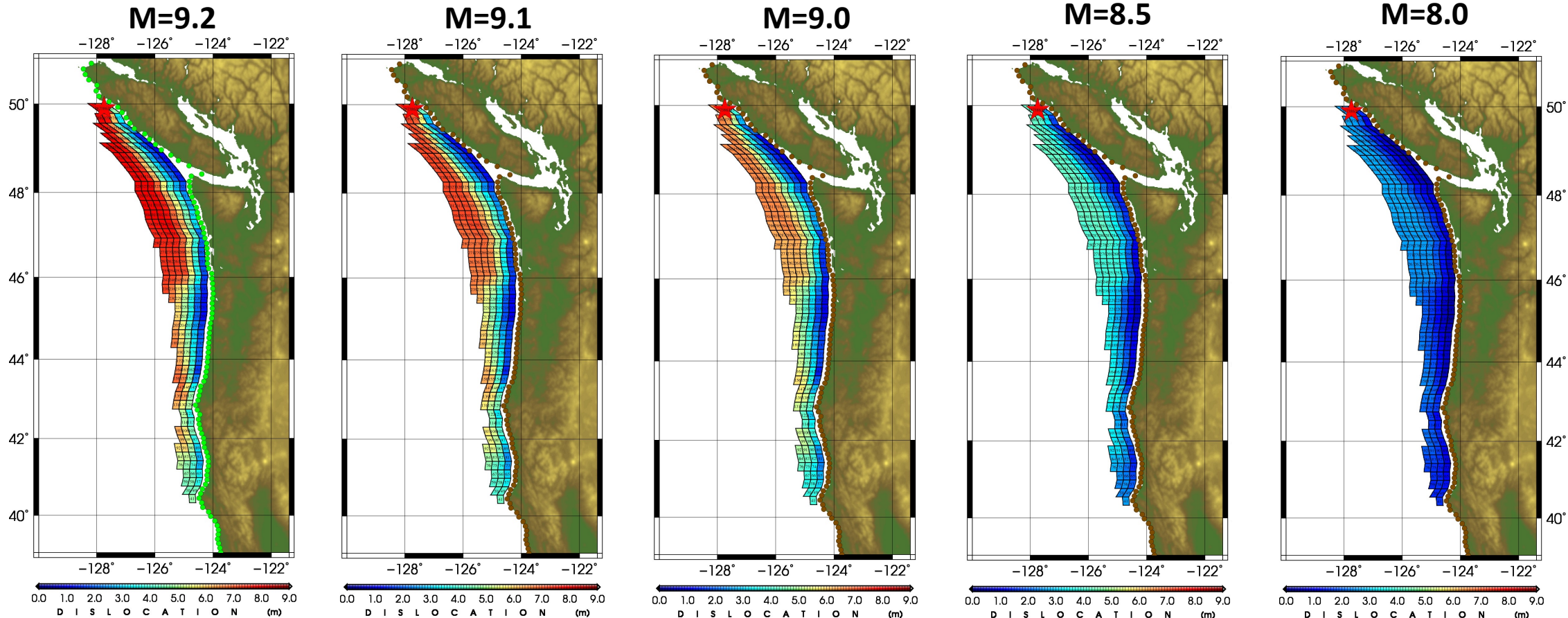
Various  
Magnitudes

# Tsunami Modeling: Cascadia



## Realistic Rupture & Real Bathymetry

### Maximum Slip Field for Each Magnitude Pool

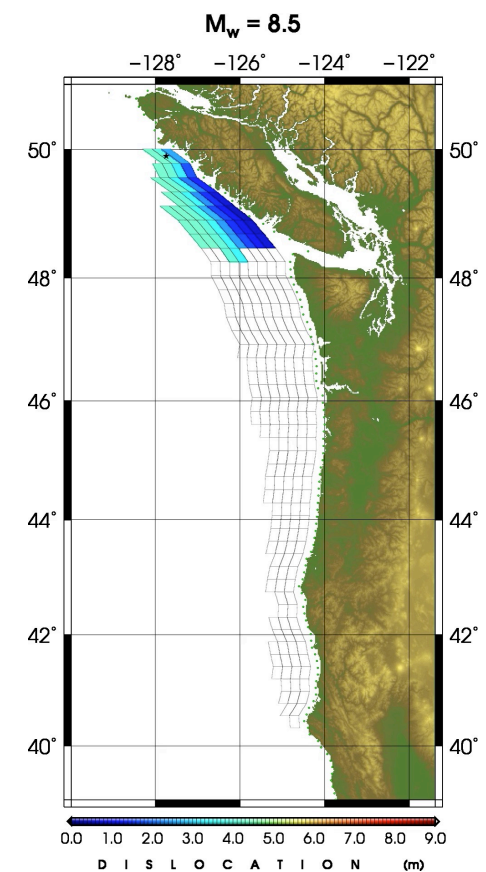
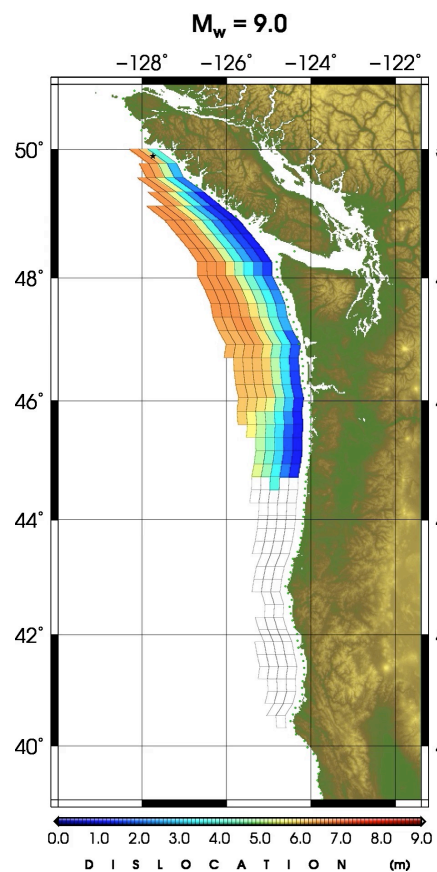
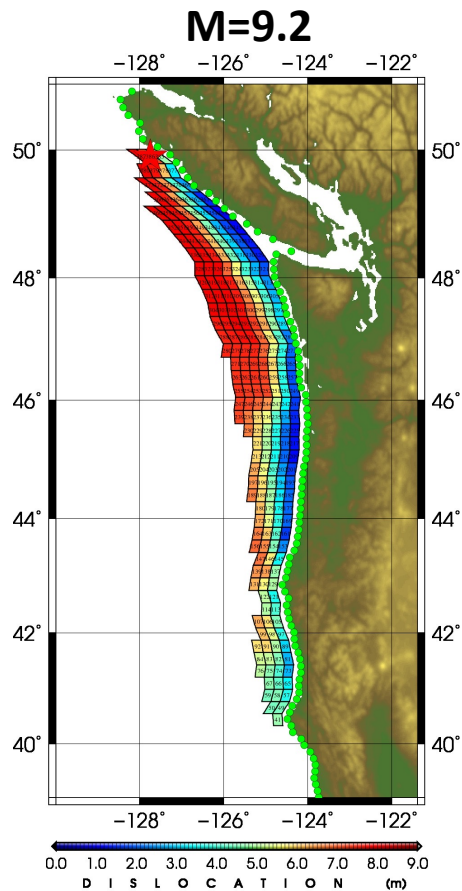


# Tsunami Modeling: Cascadia



## Realistic Rupture & Real Bathymetry

### Rupture Scenarios

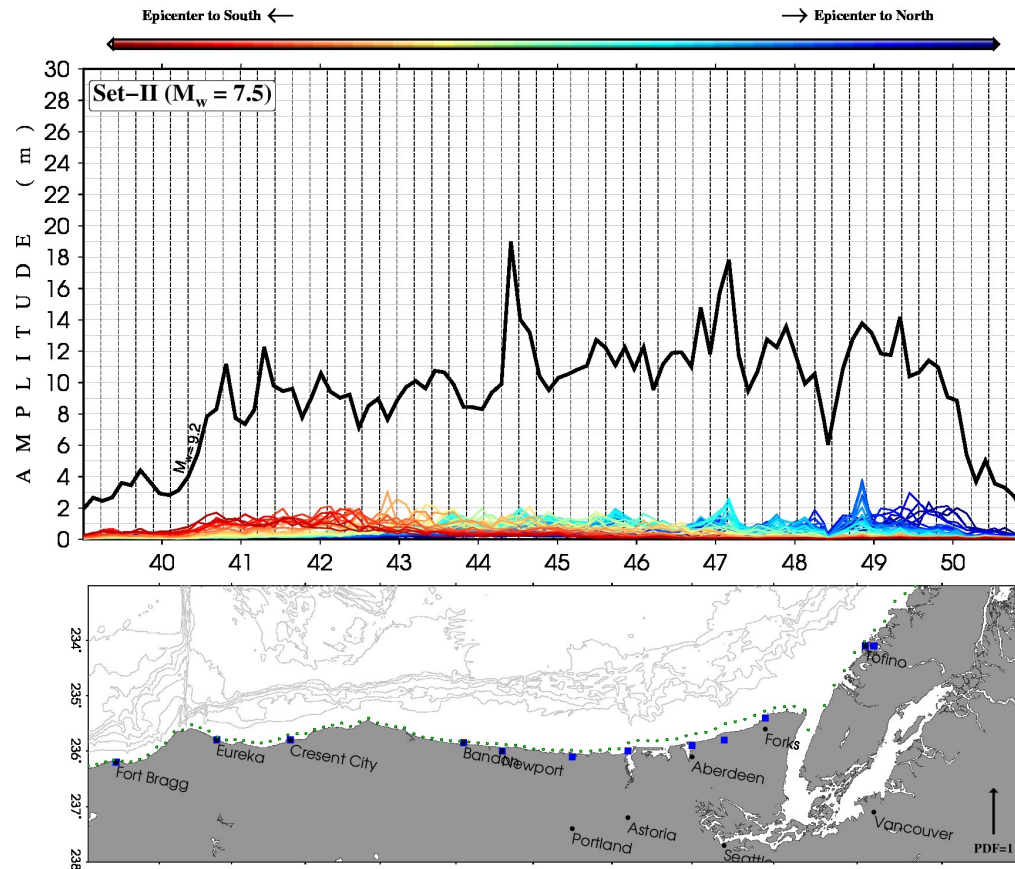


# Tsunami Modeling: Cascadia



## Realistic Rupture & Real Bathymetry

M=7.5

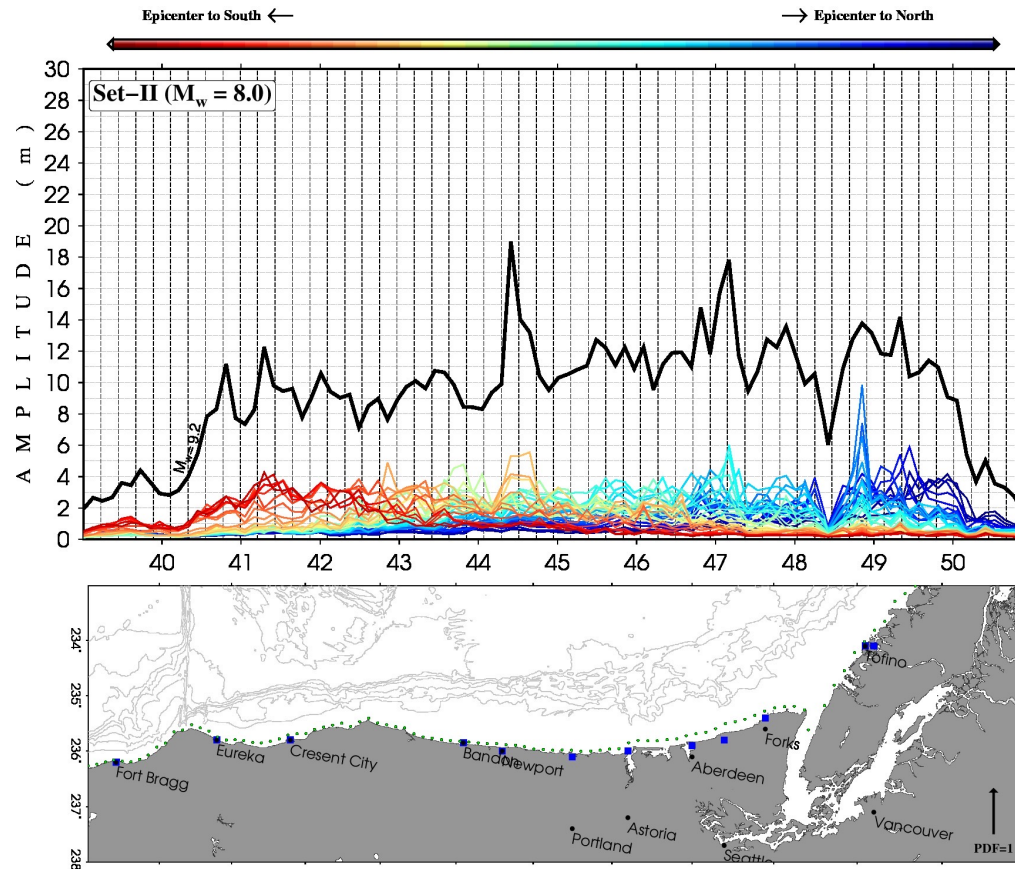


# Tsunami Modeling: Cascadia



## Realistic Rupture & Real Bathymetry

M=8.0



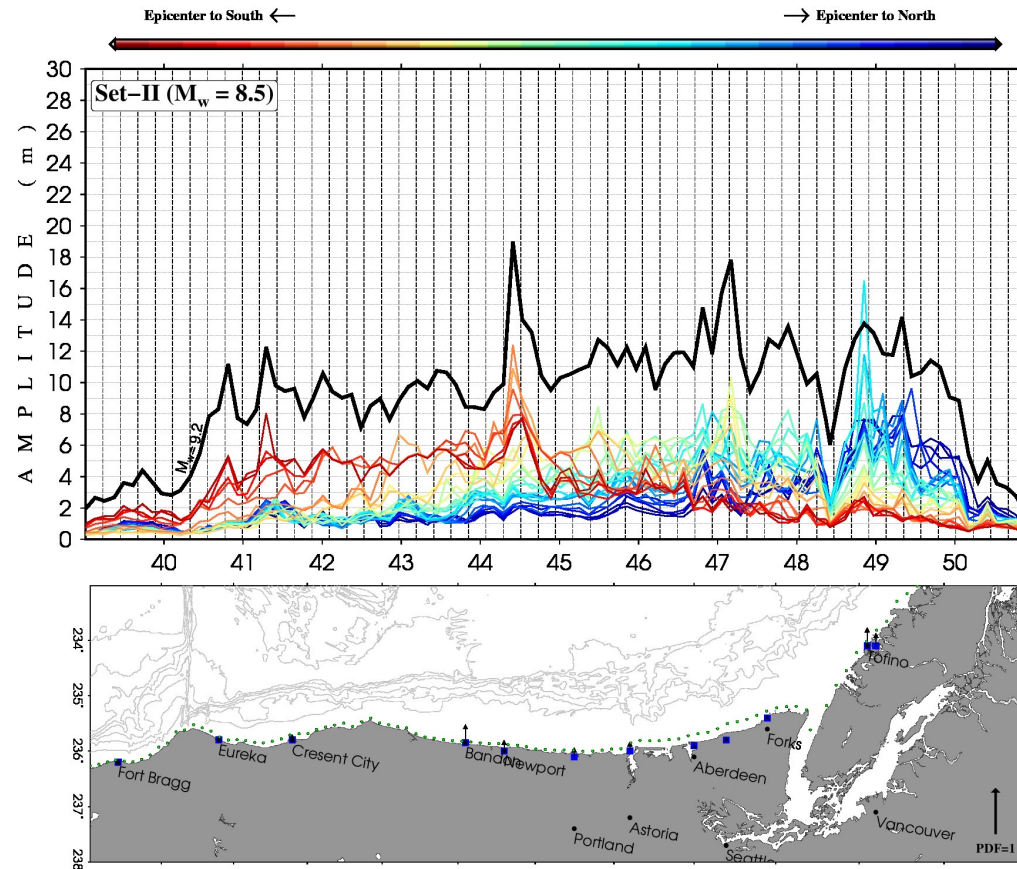


# Tsunami Modeling: Cascadia



## Realistic Rupture & Real Bathymetry

M=8.5

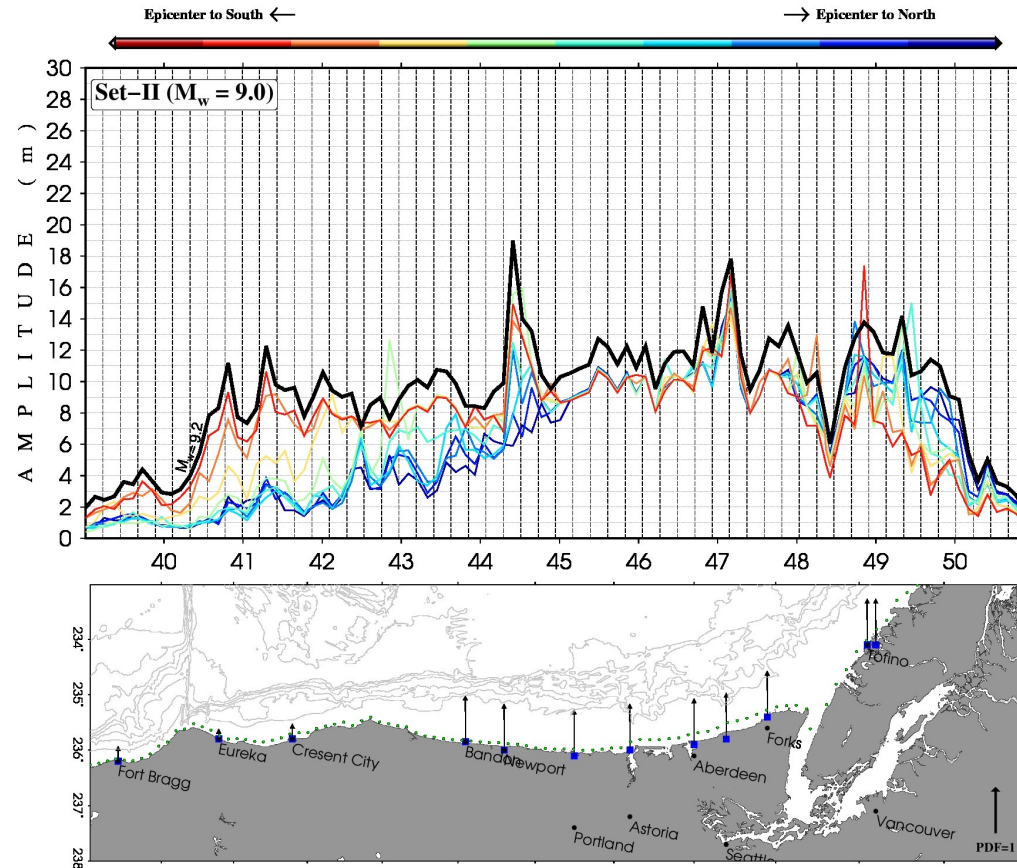


# Tsunami Modeling: Cascadia



## Realistic Rupture & Real Bathymetry

M=9.0

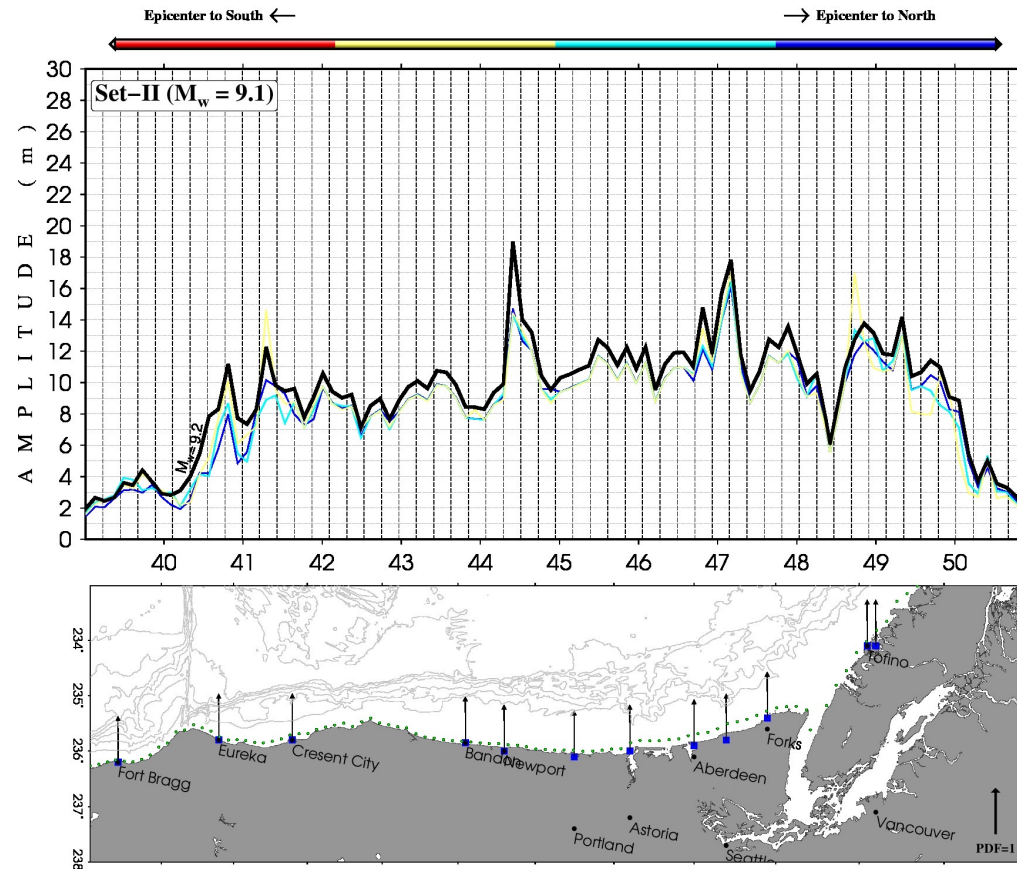


# Tsunami Modeling: Cascadia



## Realistic Rupture & Real Bathymetry

M=9.1



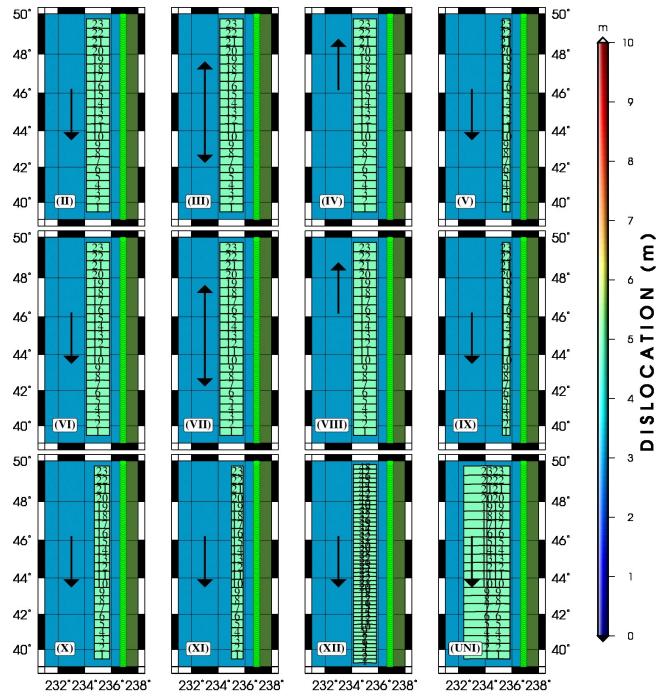


# Tsunami Modeling: Cascadia

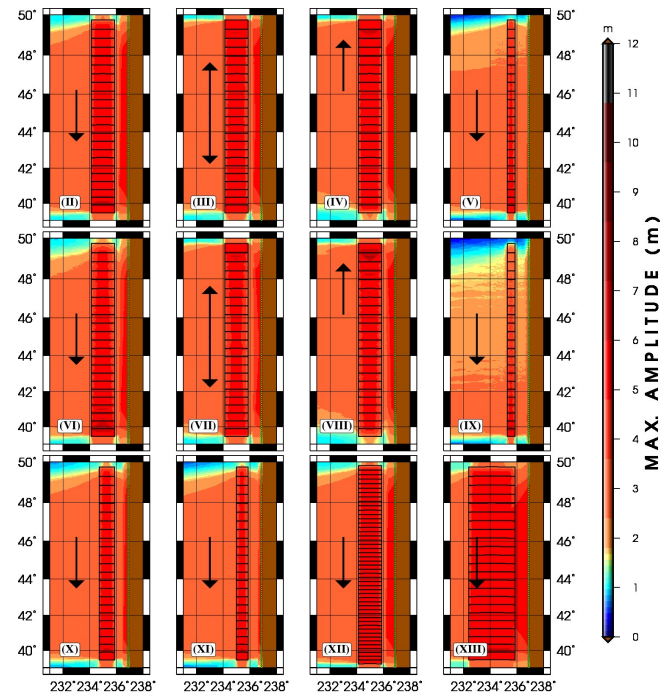


## TEST 1: Linear Rupture (flat ocean)

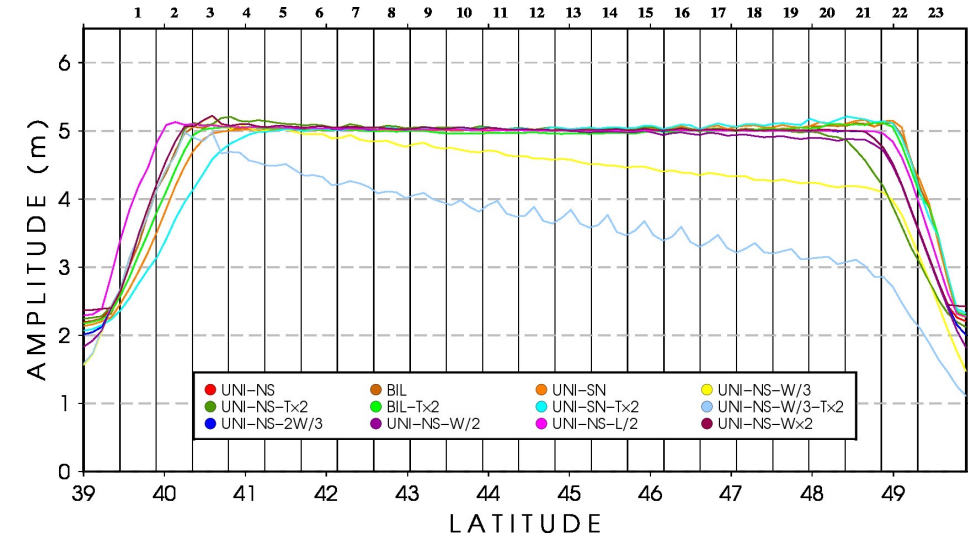
### Rupture Model



### Tsunami Model



### Coastal Amplitude



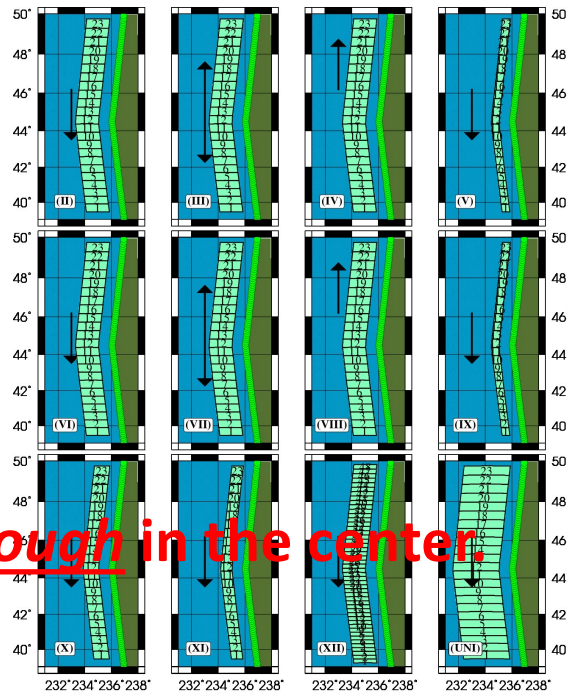
**No significant near-field trend.**

# Tsunami Modeling: Cascadia



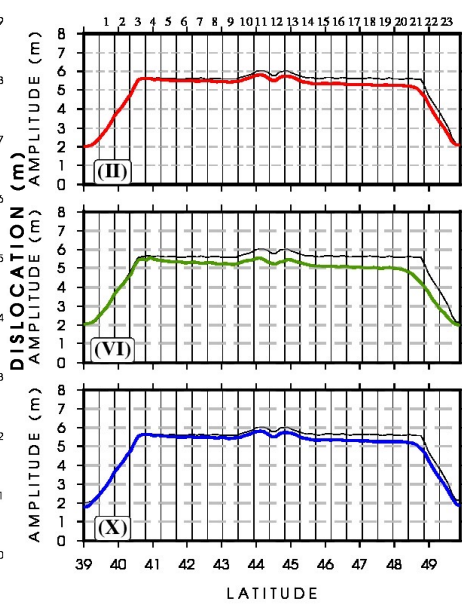
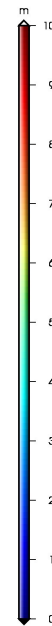
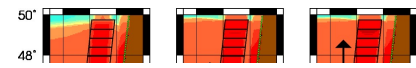
## TEST 2: Convex Rupture (flat ocean)

### Rupture Model

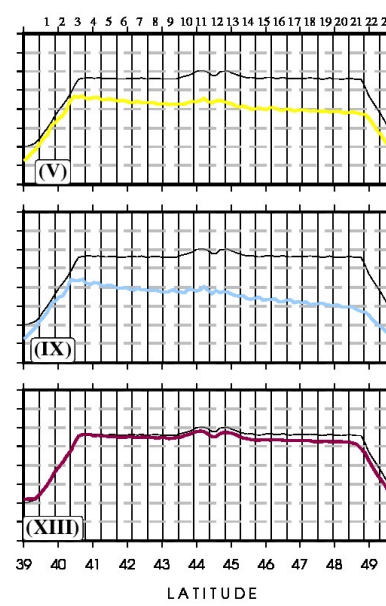
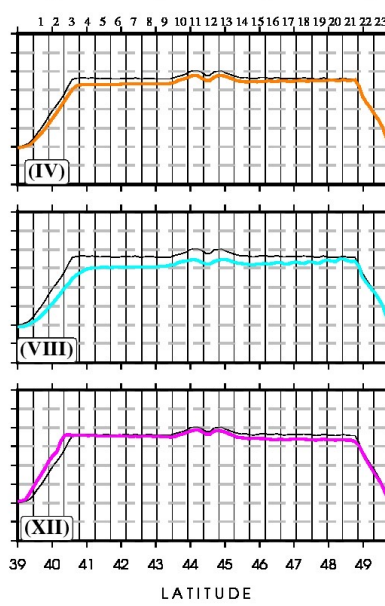
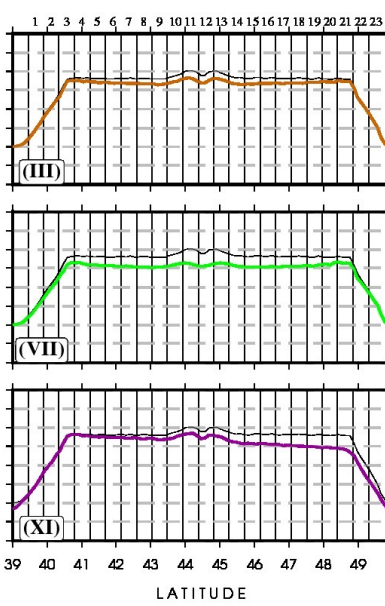


Trough in the center.

### Tsunami Model



### Coastal Amplitude



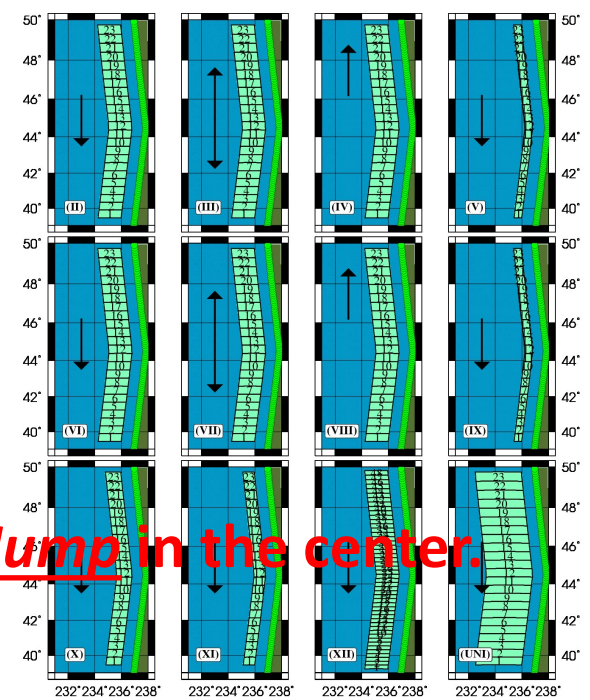
- UNI-NS
- BIL
- UNI-SN
- UNI-NS-W/3
- UNI-NS-Tx2
- BIL-Tx2
- UNI-SN-Tx2
- UNI-NS-W/2-Tx2
- UNI-NS-2W/3
- UNI-NS-W/2
- UNI-NS-L/2
- UNI-NS-Wx2

# Tsunami Modeling: Cascadia



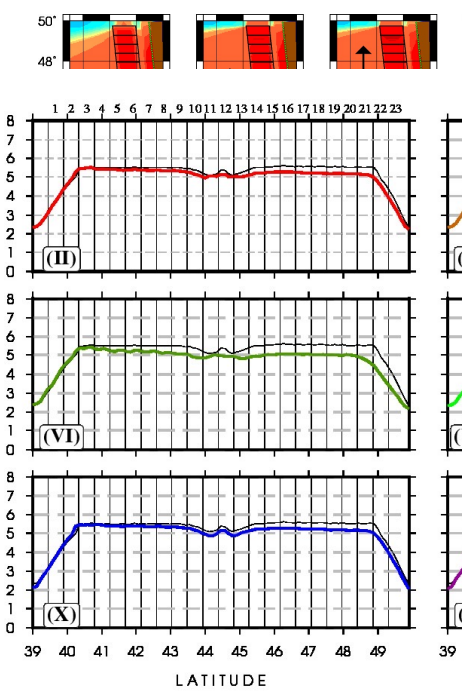
## TEST 3: Concave Rupture (flat ocean)

Rupture Model

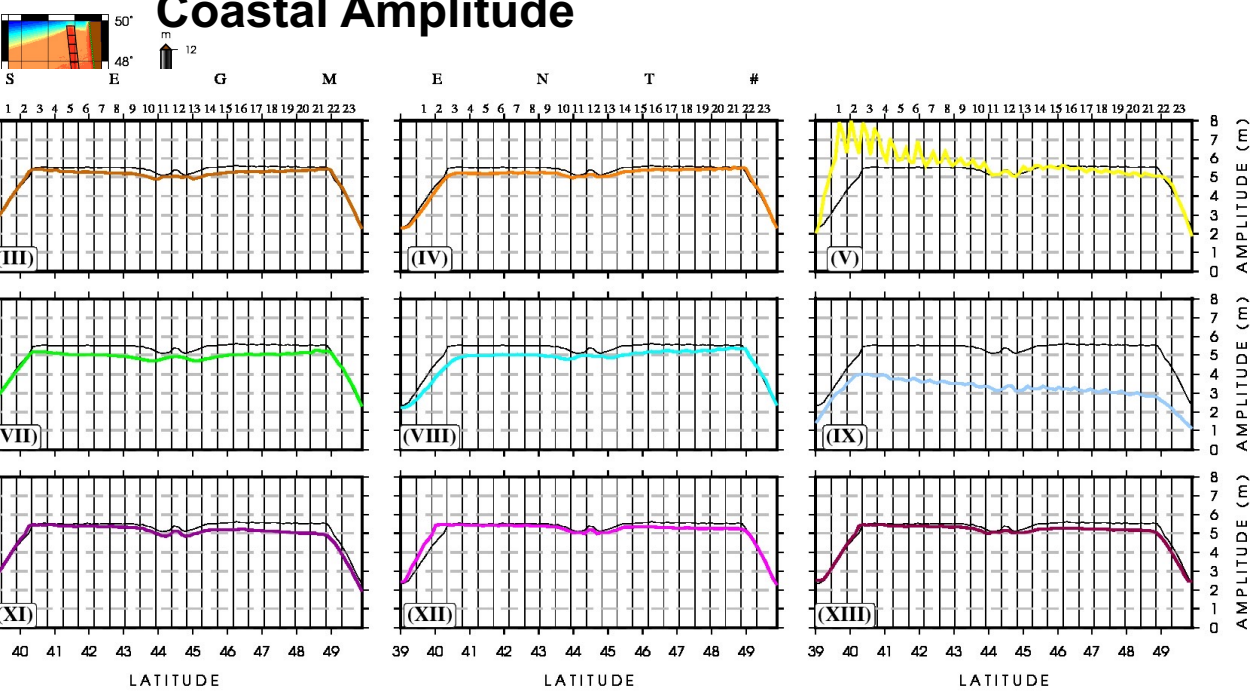


Hump in the center.

Tsunami Model



Coastal Amplitude



- |             |            |            |                |
|-------------|------------|------------|----------------|
| UNI-NS      | BIL        | UNI-SN     | UNI-NS-W/3     |
| UNI-NS-Tx2  | BIL-Tx2    | UNI-SN-Tx2 | UNI-NS-W/2-Tx2 |
| UNI-NS-2W/3 | UNI-NS-W/2 | UNI-NS-L/2 | UNI-NS-Wx2     |

## Summary

- *Worst-case* tsunami scenario is **NOT** unique to the largest rupture – especially in the south.
- Larger slip in the north, coastal morphology, as well as the JdF-Pac plate boundary dominate the propagation of Cascadia tsunamis.
- Tsunami hazard in southern Cascadia is mostly affected by southern segments (mostly irrelevant of the north).
- Tsunami hazard at the southern coastlines does not vary much by increasing rupture size, with the exception of  $M > 9.1$  earthquakes.





# On-going Work

*Tsunami Source Resolution*

## How Much Resolution Do We Really Need?

**Can *less* be *more*?**

- How would removing source details affect the tsunami?
- *How would removing details from a picture affect our perception of what/who it is of?*

# Tsunami Source Resolution



## ***Question:***

Is there a “sufficiency” threshold?

**Simple Experiment: Fourier Filtering**

# Tsunami Source Resolution





## Simple Experiment: Fourier Filtering

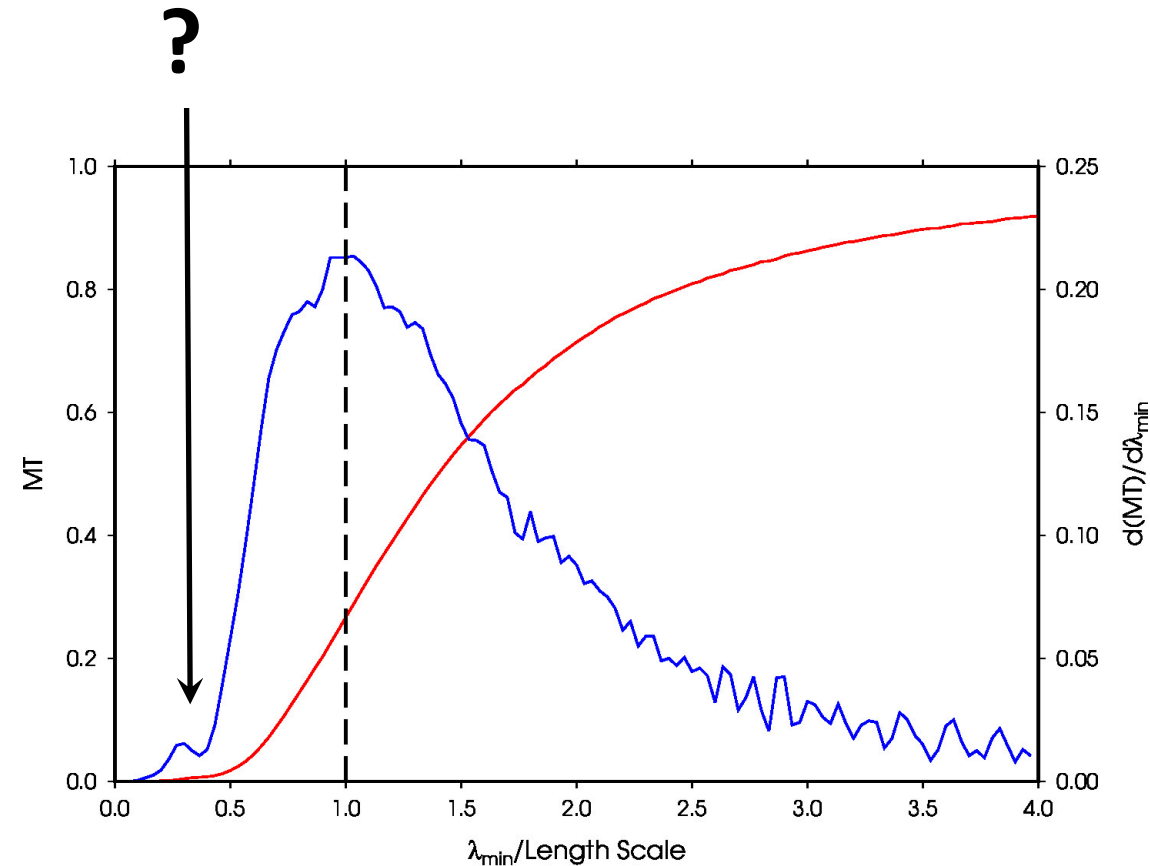
### Question:

Is there a “sufficiency” threshold?



**MT:** Statistical similarity between two datasets:

$MT=0$   Identical  
 $MT: \text{large}$   Not similar



# Tsunami Source Resolution



## Another Source of Complexity: *Surface Waves*

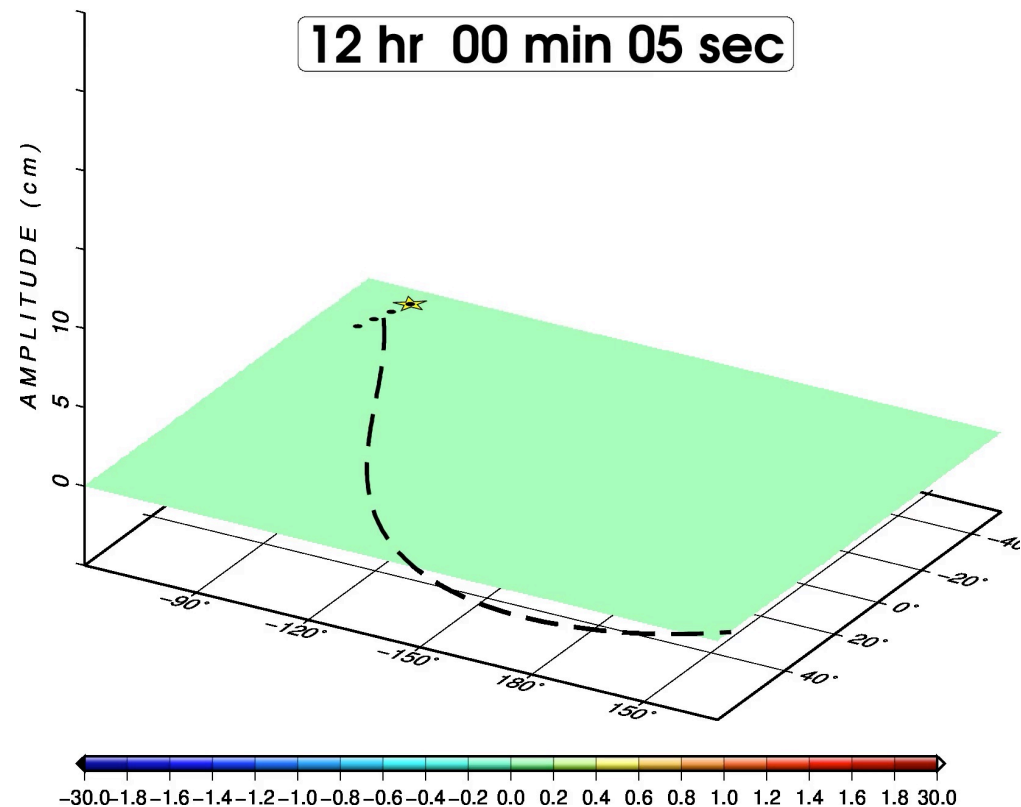
### **Question:**

How much would synthetic Rayleigh waves perturb tsunami simulations?

### Normal Modes of the Earth

Amplitude of ~6 cm over  $T \sim 150$  s

**MUST BE CONSIDERED!**







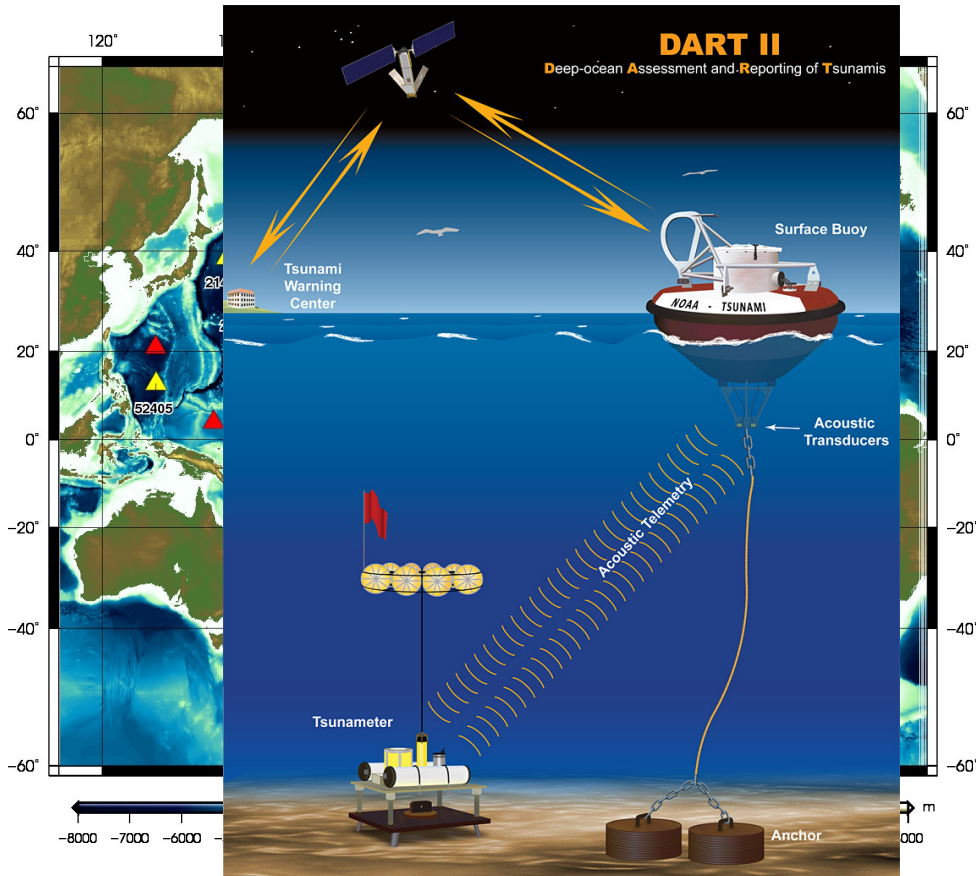
# On-going Work

*DART SITE SELECTION*

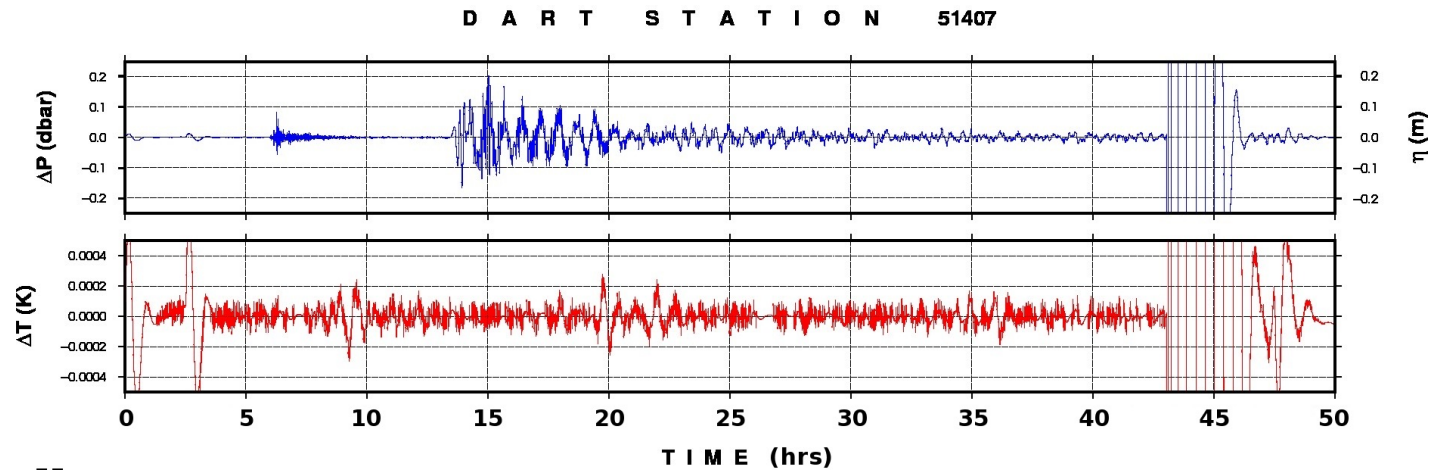
# DART SITE SELECTION



## Deep-ocean Assessment and Reporting of Tsunamis (DART)



### DART Record of 2011 Japan Tsunami





# DART SITE SELECTION



## Can we avoid repeating ourselves?

